



AHMED ZIA

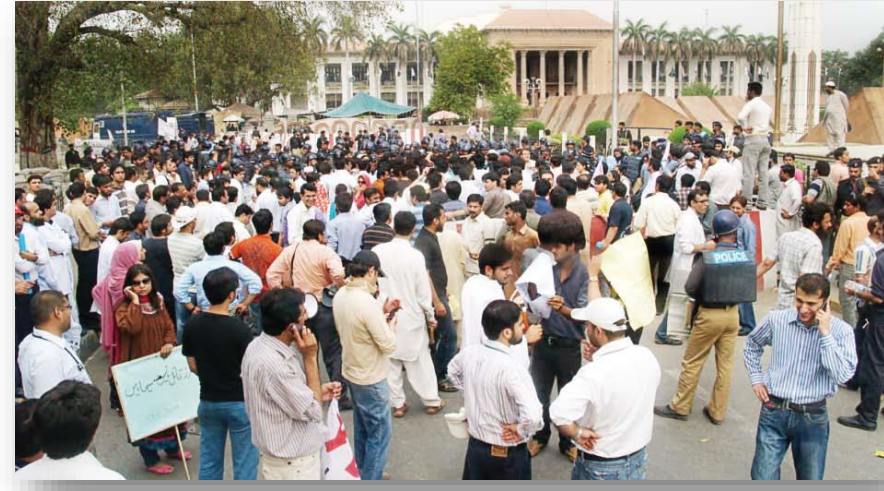




ABSTRACT

Growing up at a location nearer to the Mall Road and observing the traffic jams due to the strikes held by every different set of people on the same route while moving to and fro the city, this lead me to develop a concept to introduce a game in a similar context regarding this issue. What am I doing is highlighting the hurdles and problems faced by a person who regularly takes the route while moving to their college, university or office. This game also tends to comment on the contemporary culture that strikes have become in our society and how to add a different element to an approach of a serious nature.







GAME DESIGN

- Single Player
- Genre: Arcade/ Action adventure
- Level
- 3rd Person
- Pc Game



NAME SUGGESTIONS:



- Mall Rush
- Mall Run
- Strike Back
- Mallroading
- Pohanco
- Mall Bhag
- Mall Dhorh
- Hartall- HarMall
- Hartall Road

HURDLES



- Burning tires
 - Barriers
 - Containers
 - Rickshaw
 - containers police van stop signs
traffic cons tires fire
- Molvi
 - Lawyers
 - Police



GAME REFERENCES



THINGS NEED TO BE DESIGNED



- Famous buildings structures like Wapda house, Chaman, Alfalah Bank , Alfala Building, PTCL Head office , GPO, Assembly hall , Museum , Panorama
- Road Areas in front of buildings
- Characters
- Textures



MAIN CHARACTER

- Students
- Male & Female



GAME PLAY



- Running
- Right left slide and jumping
- Jump over cars top, containers, rikshaws and hurdles created by characters
- Art Style is animated 3d and is pretty much cartoonish





Pictures Collection













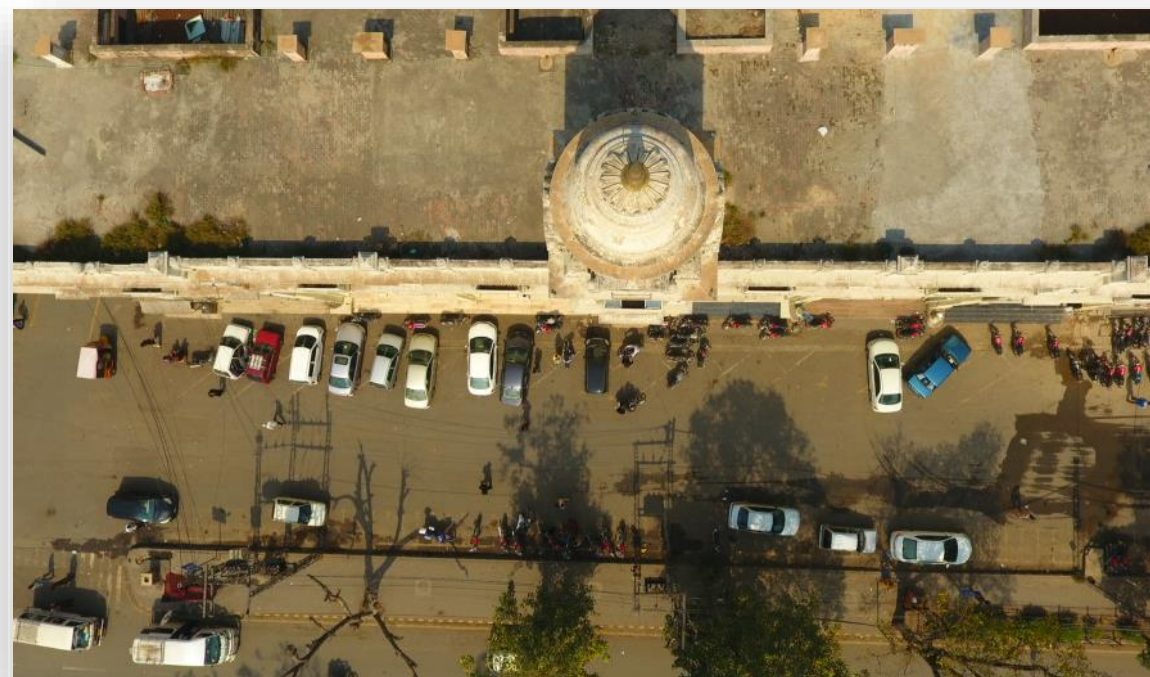


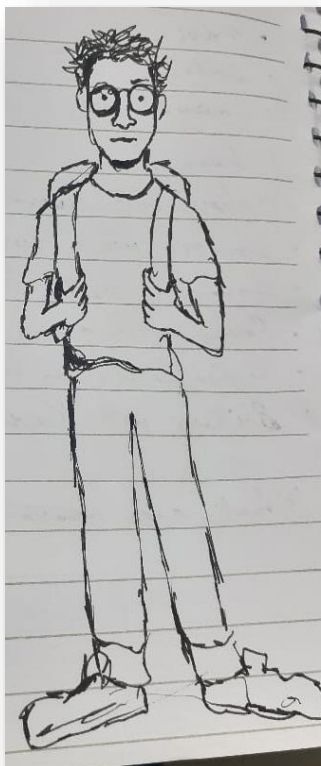
PHOTOGRAPHY BY DRONE CAMERA











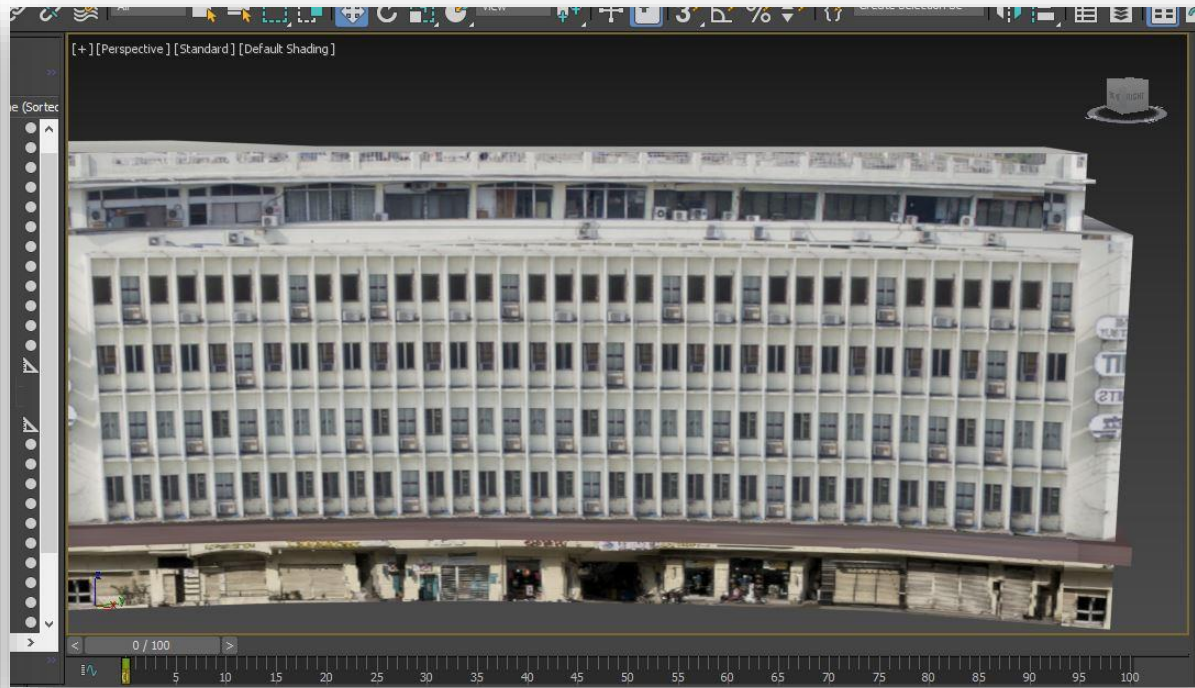
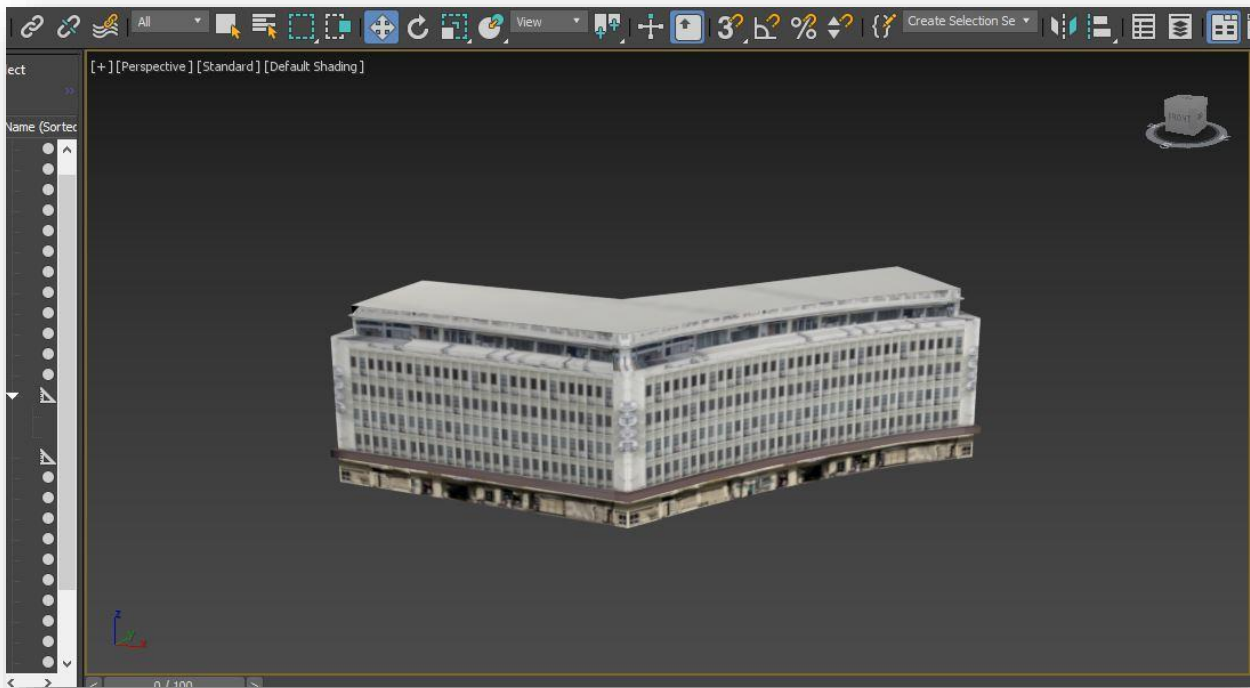


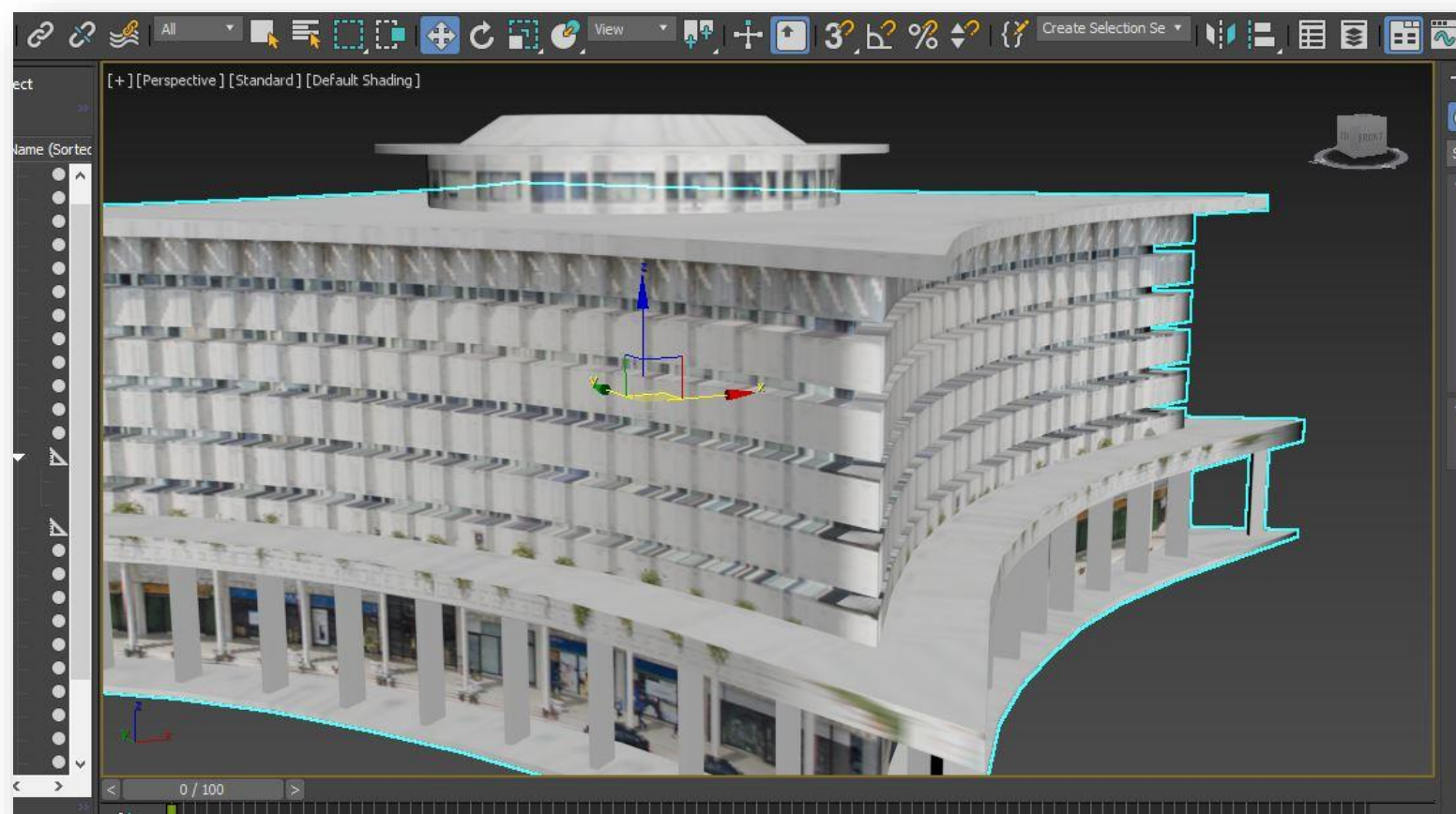
BUILDING MODELING

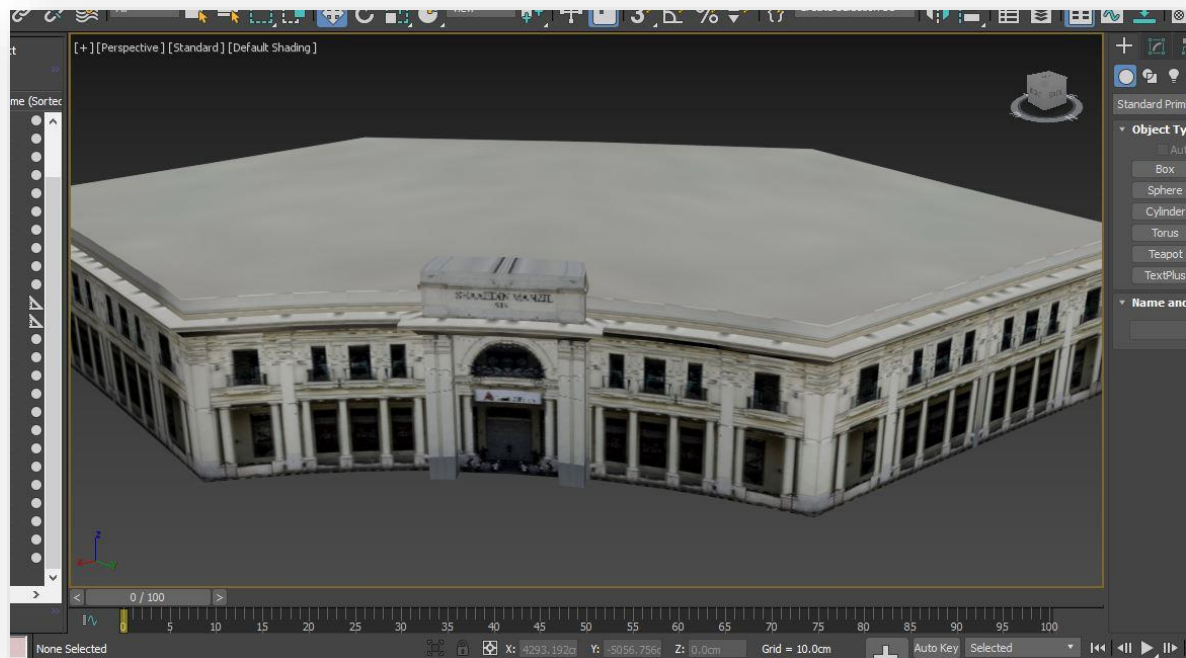


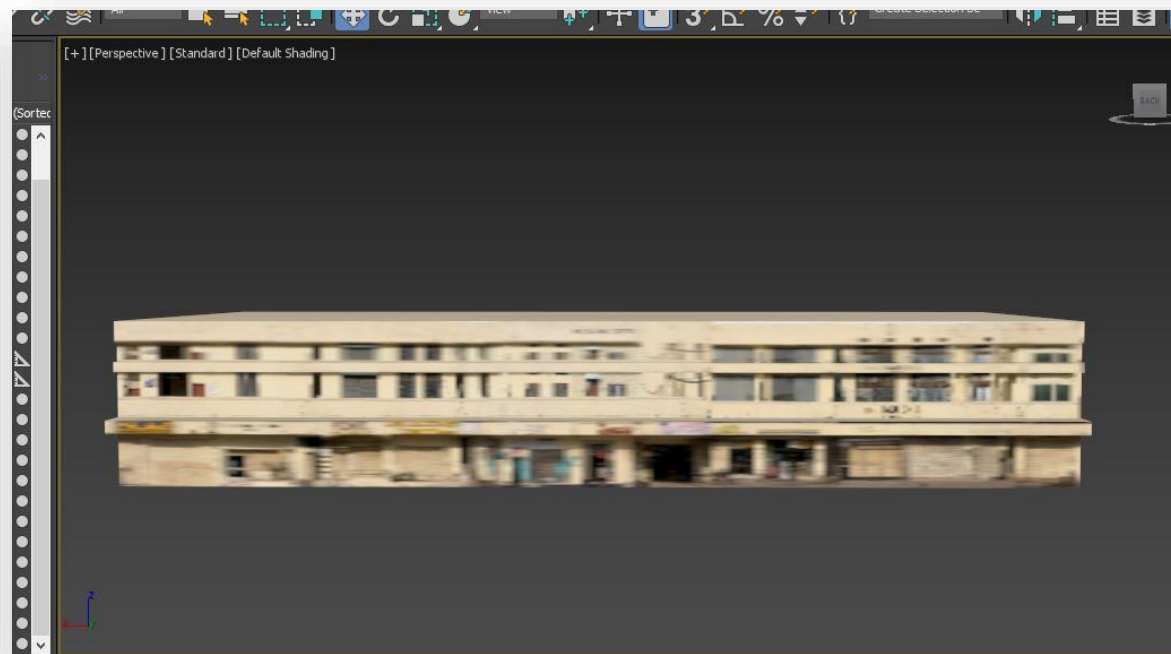
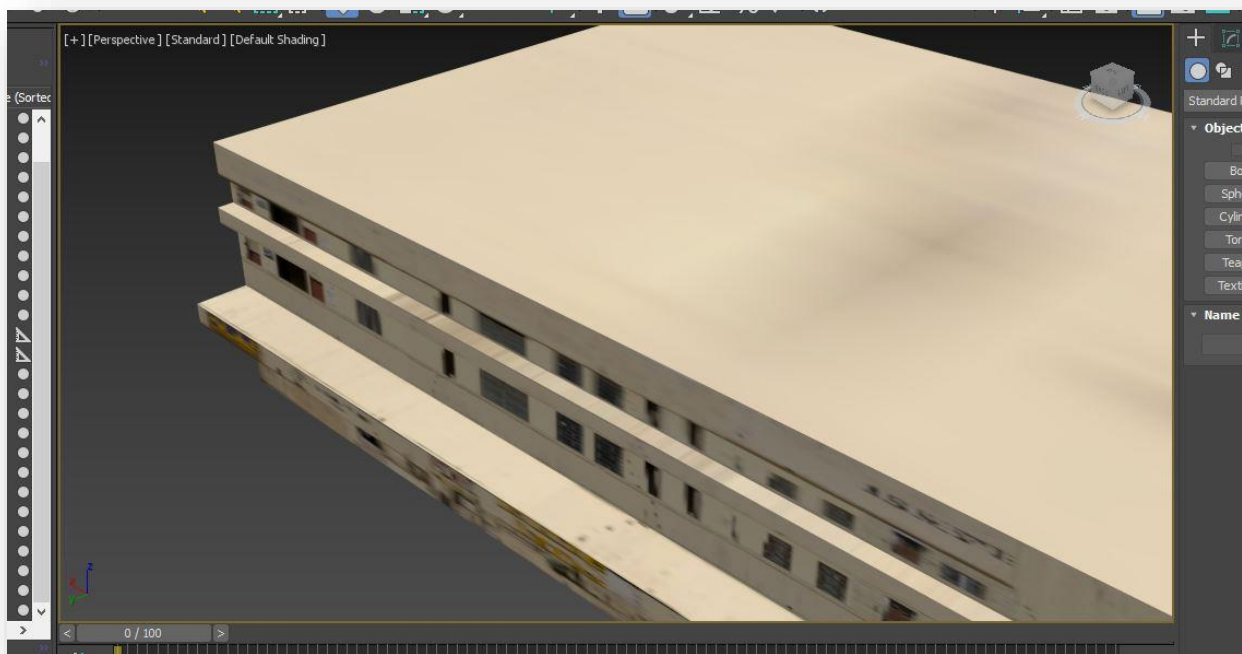
Choosing the main highlighted buildings on mall road I tried to Map the real texture and feel of the buildings in 3d modeling.

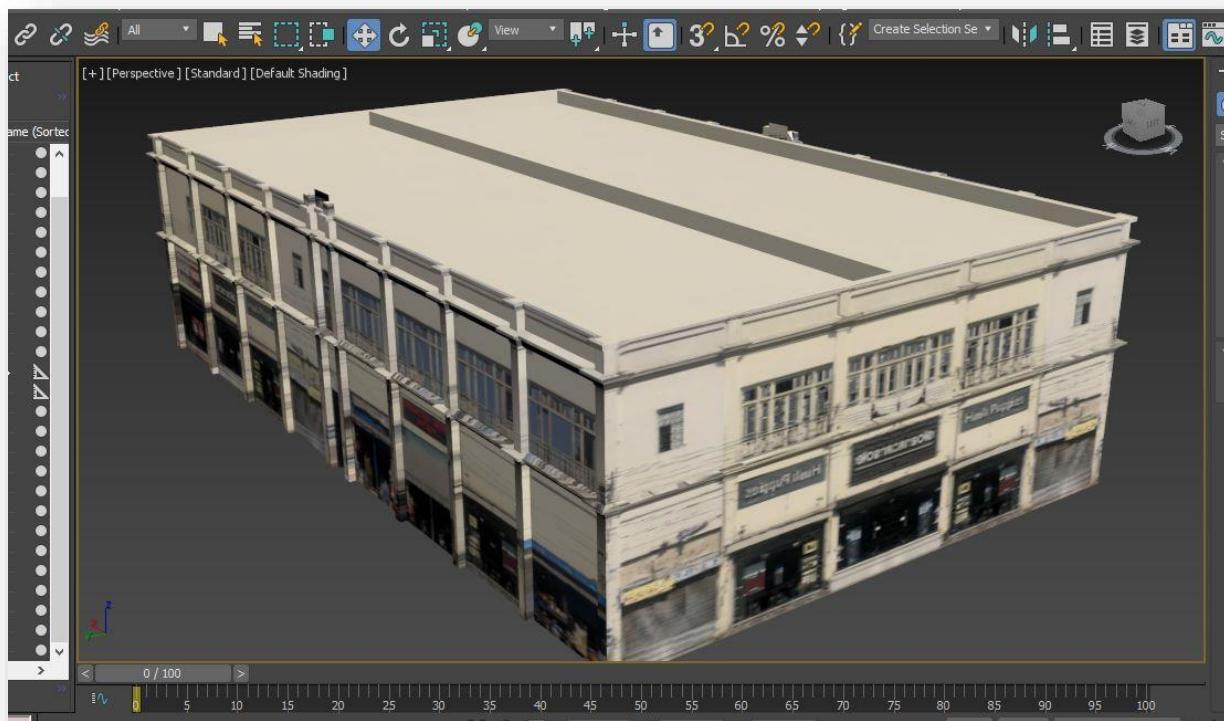


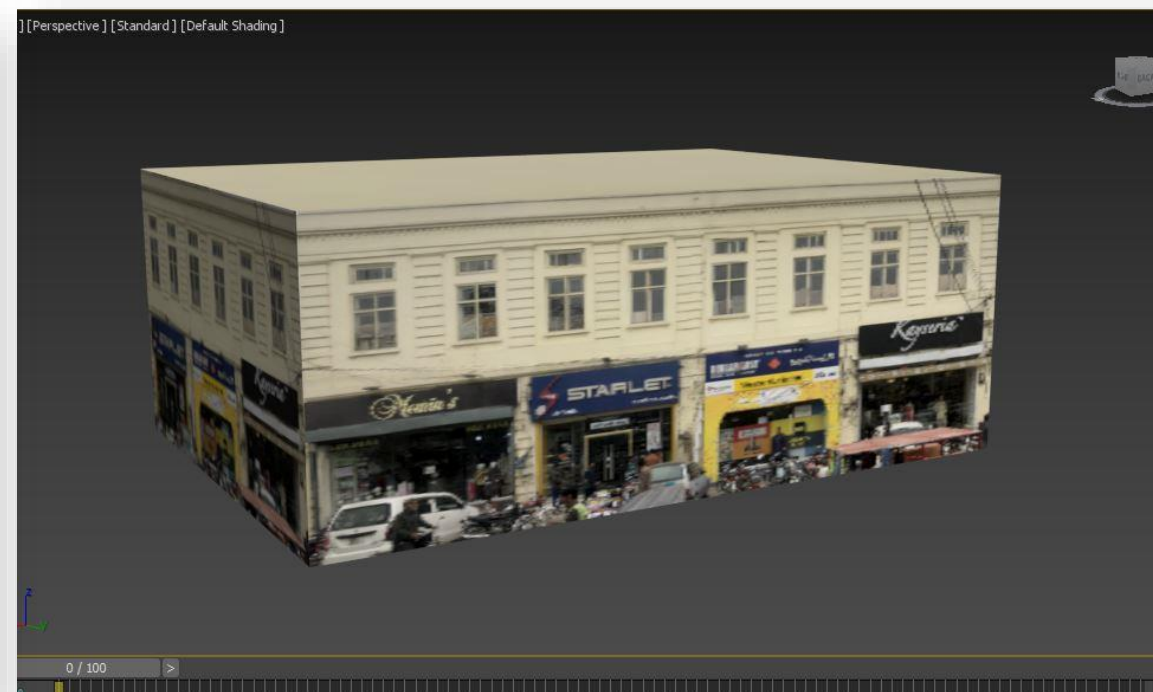
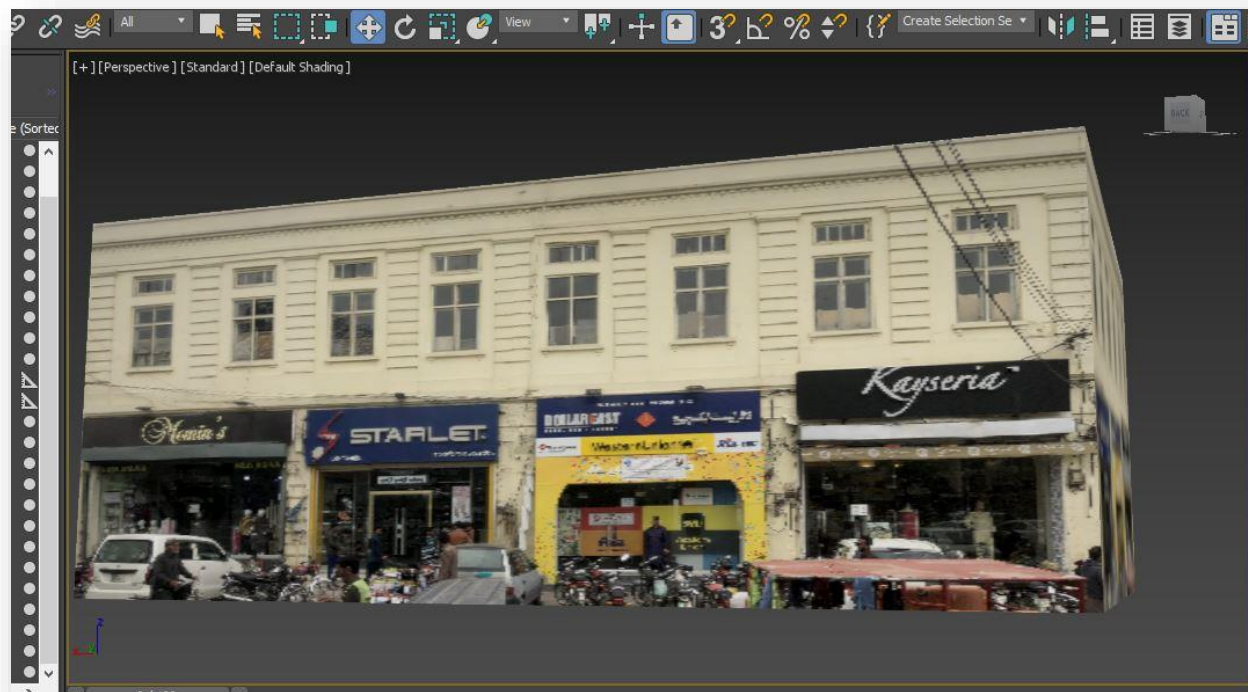


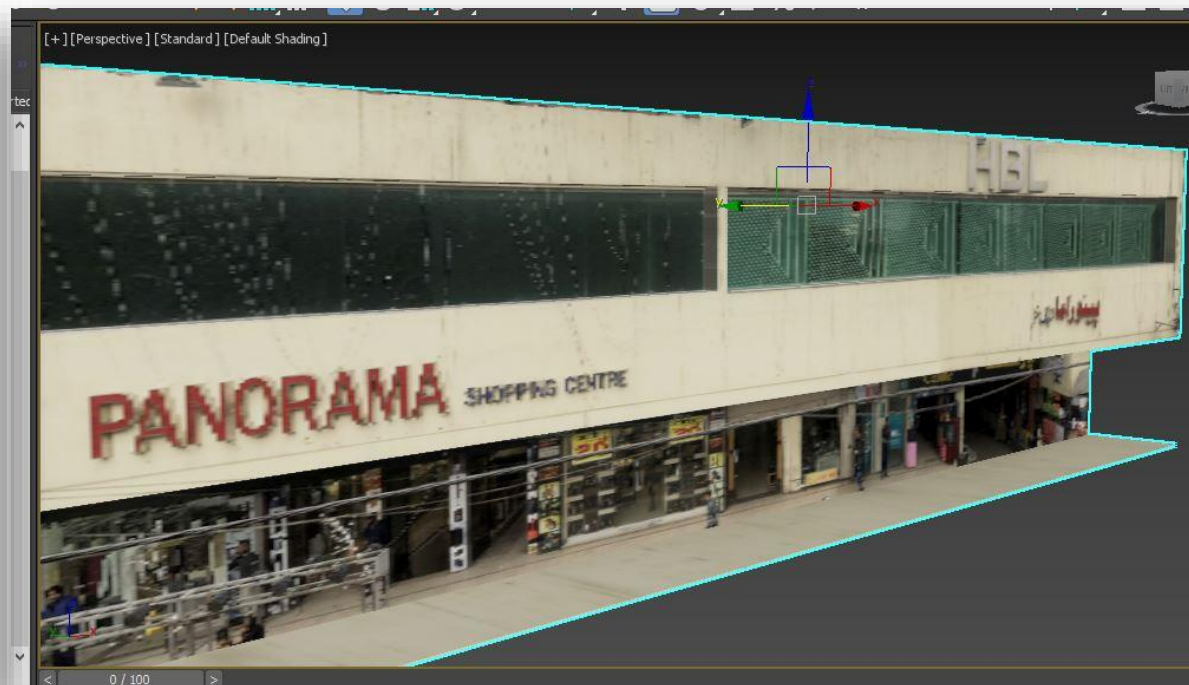
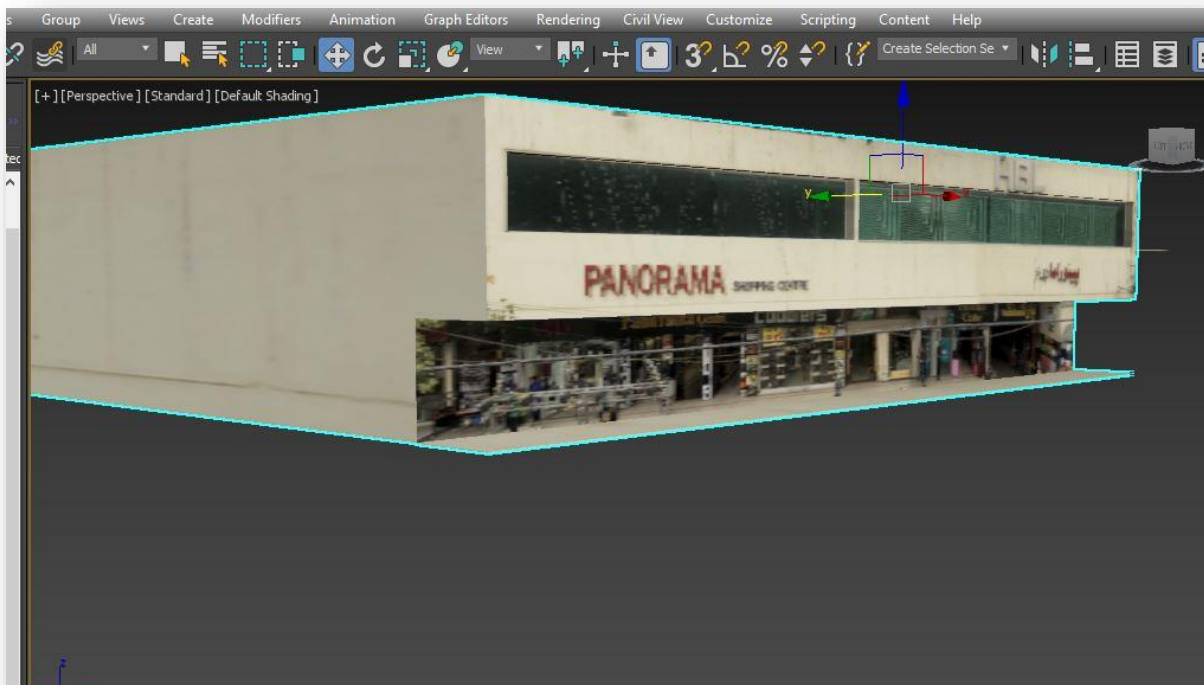


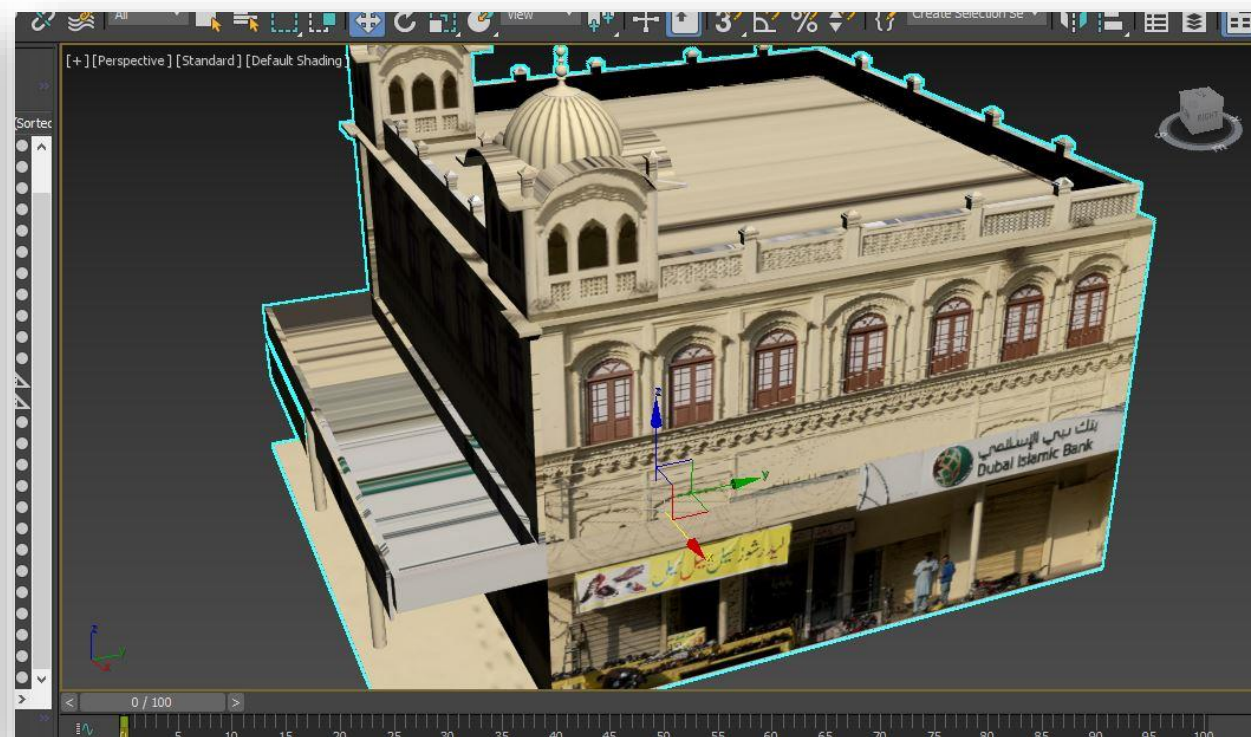
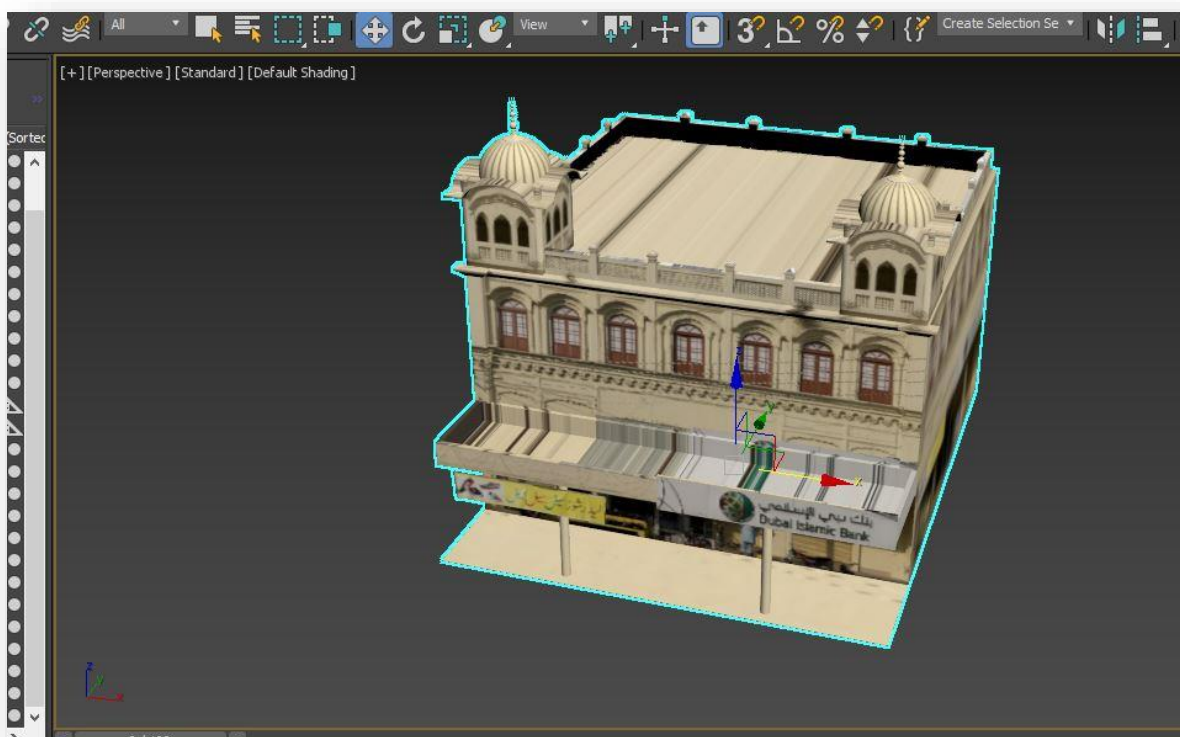


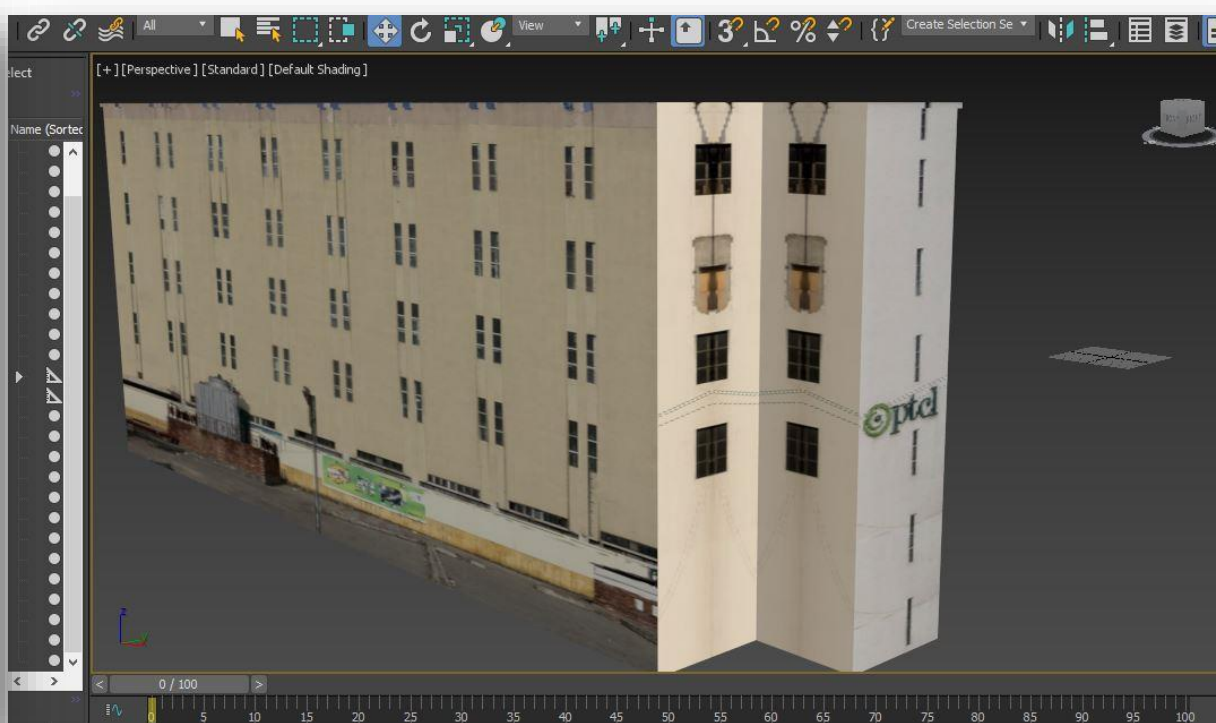
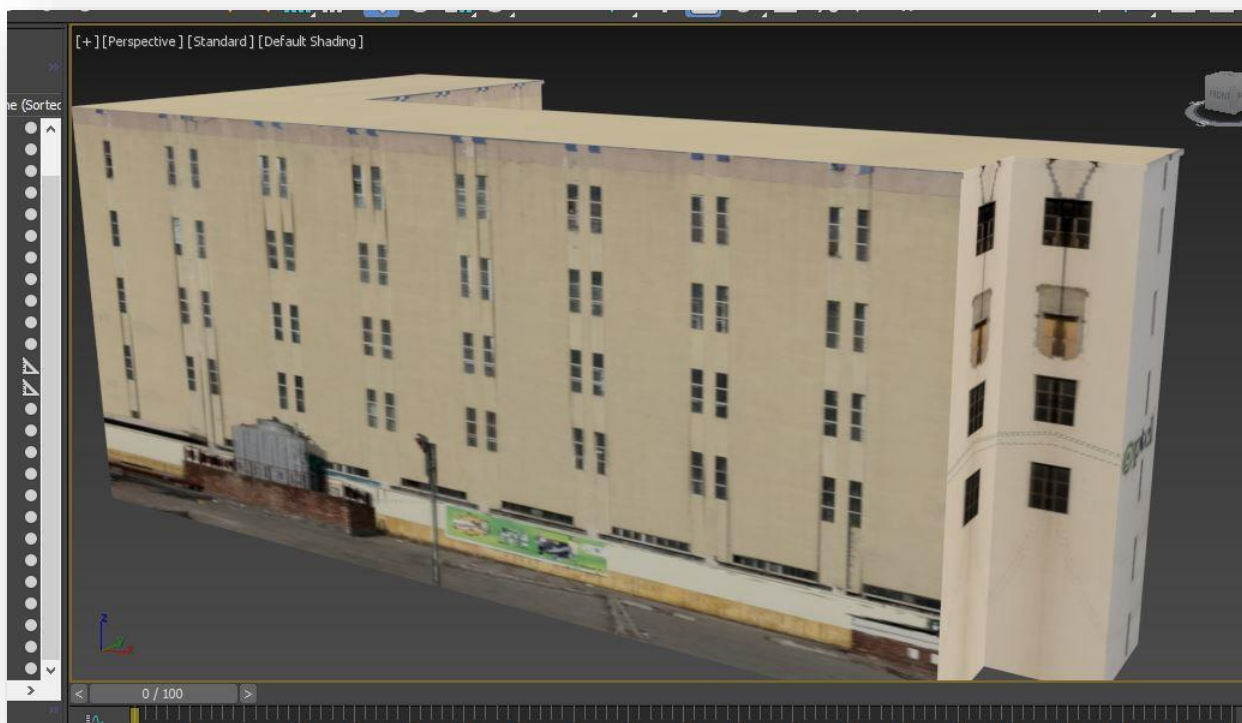


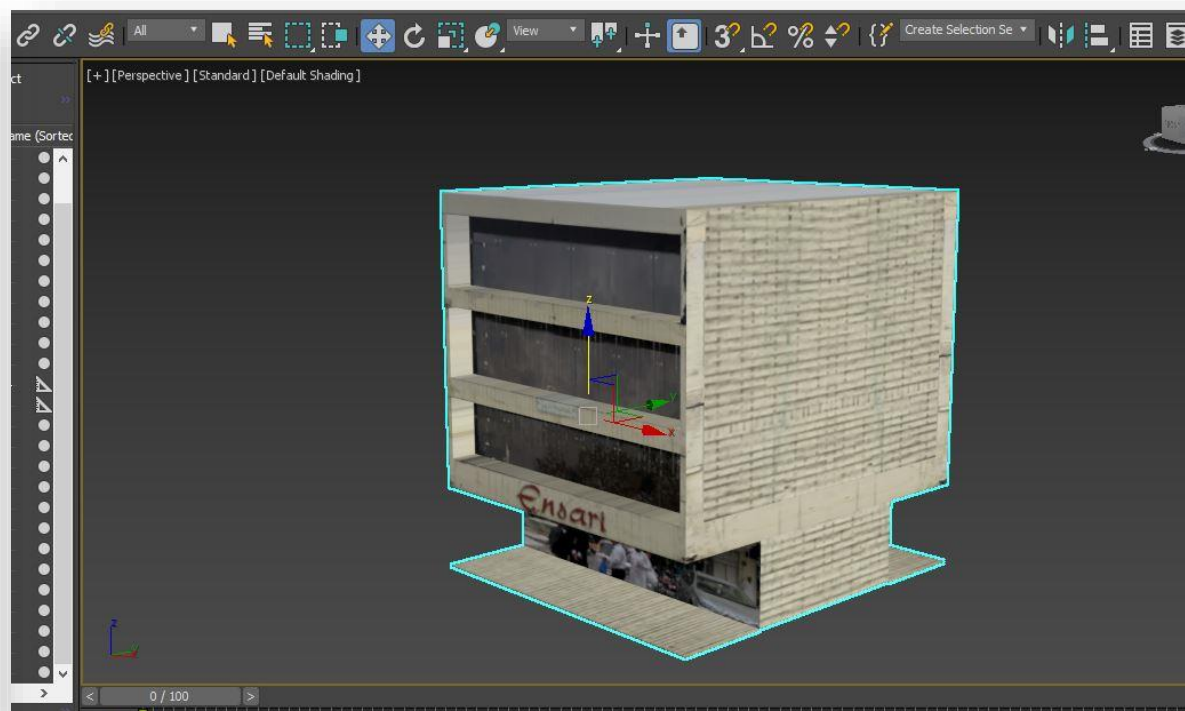
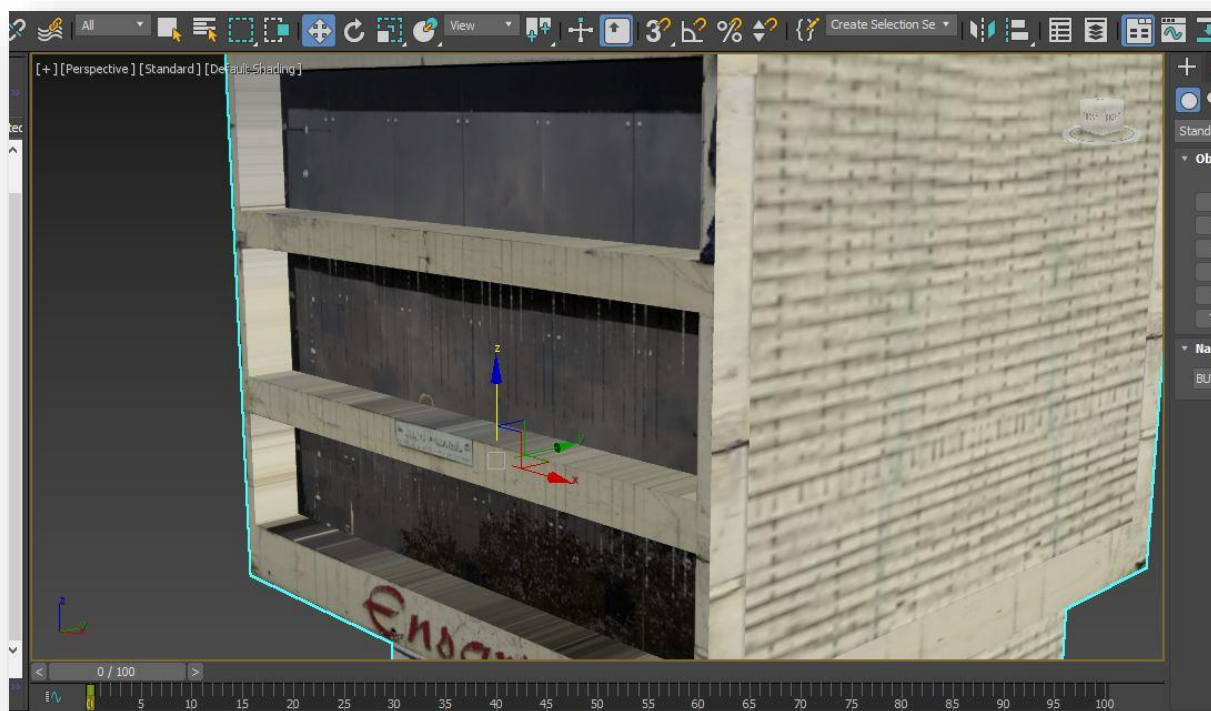


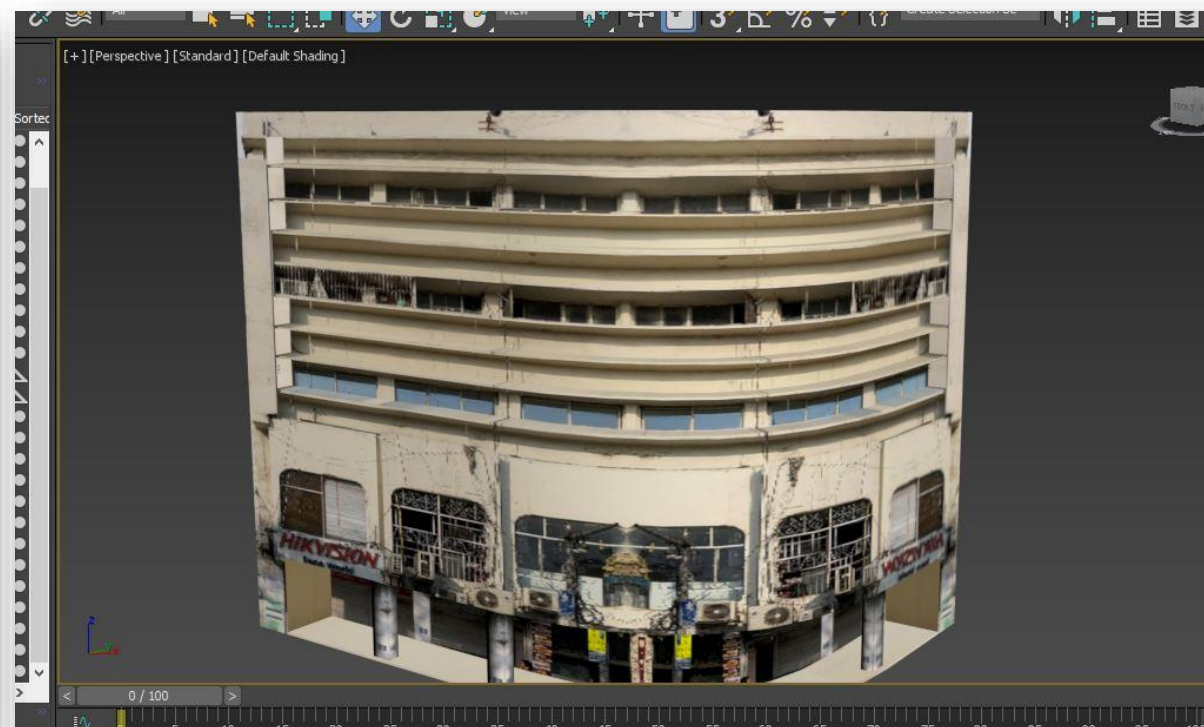


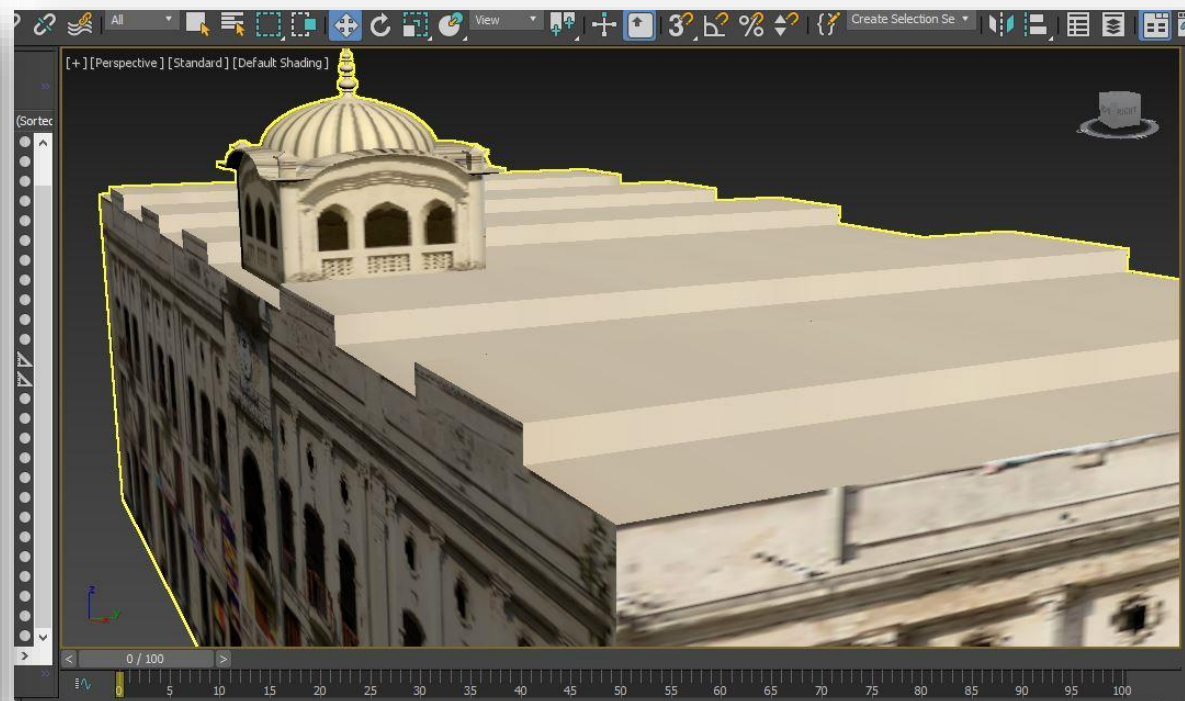
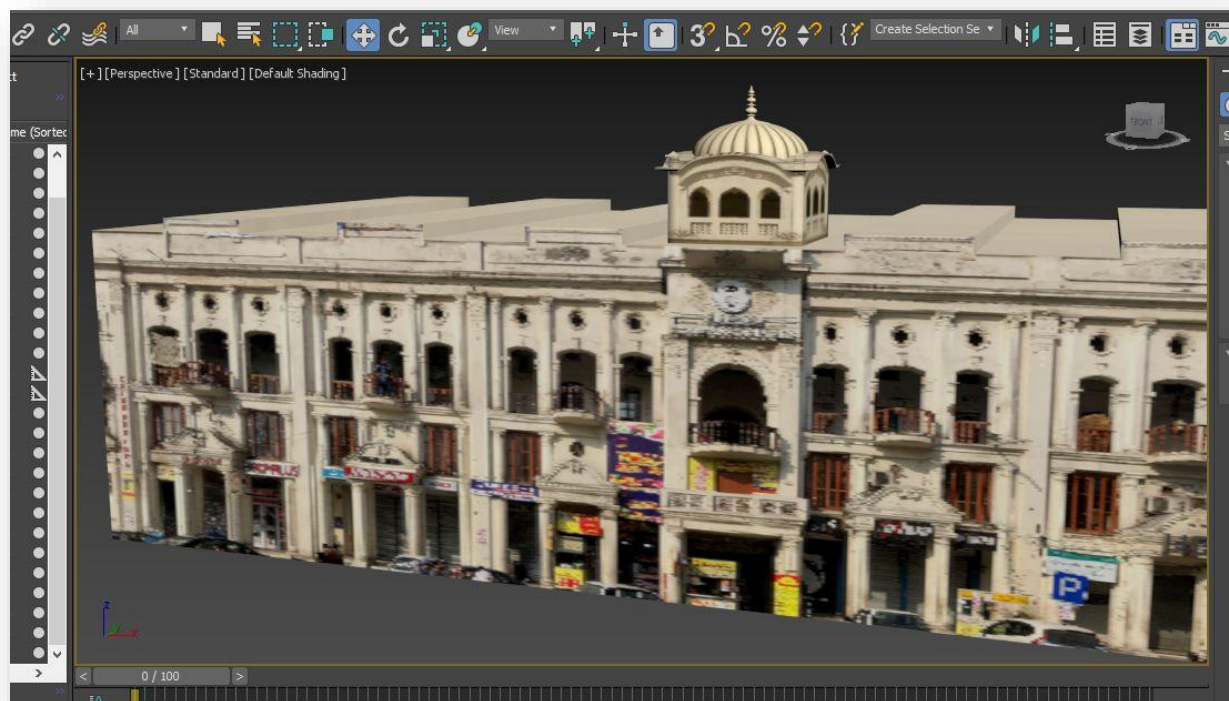














CHARACTER'S ANIMATIONS SCREENSHOTS







GAME PLAY ON UNITY







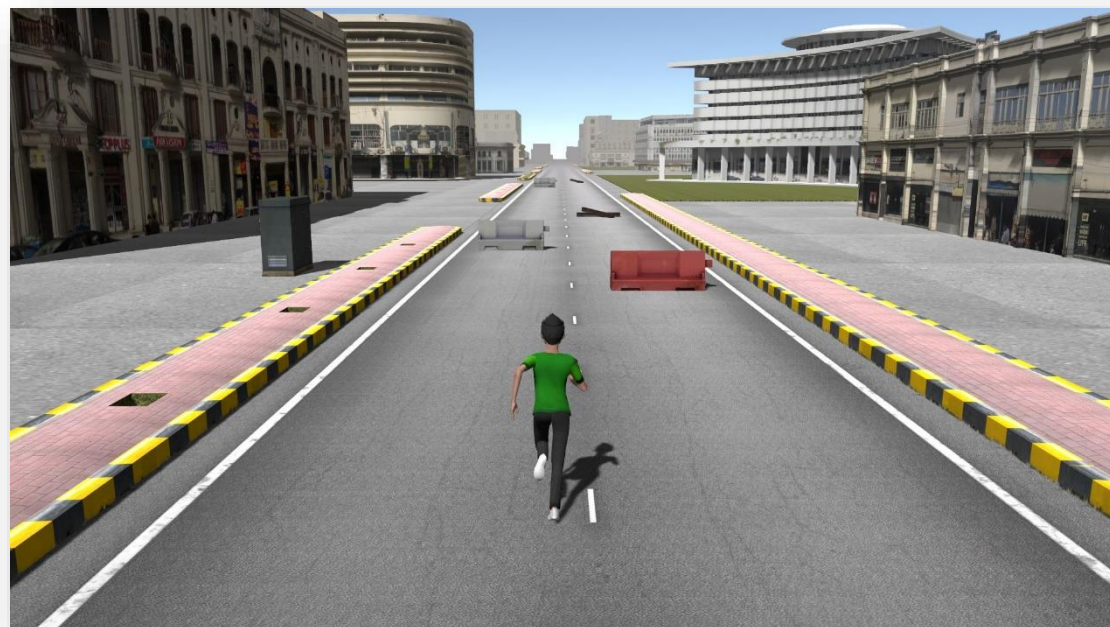


AFTER MID CRIT



CONVERTED SINGLE ROAD TO DOUBLE ROAD





SINGLE ROAD



DOUBLE ROAD



MOLVI , LAWYER & TRAFFIC POLICE











LOGO DESIGN





Hartal Road

Mall Road



Hartal Road

Mall Road

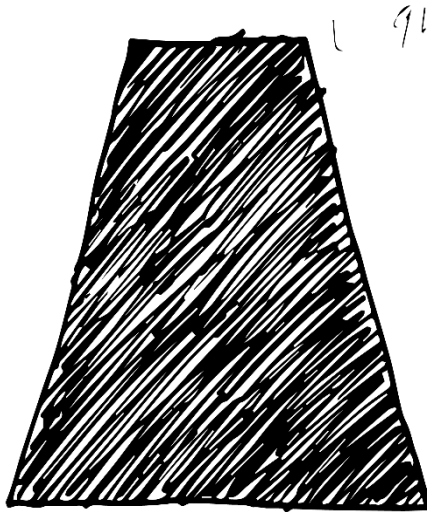


Hartal Road

Mall Road



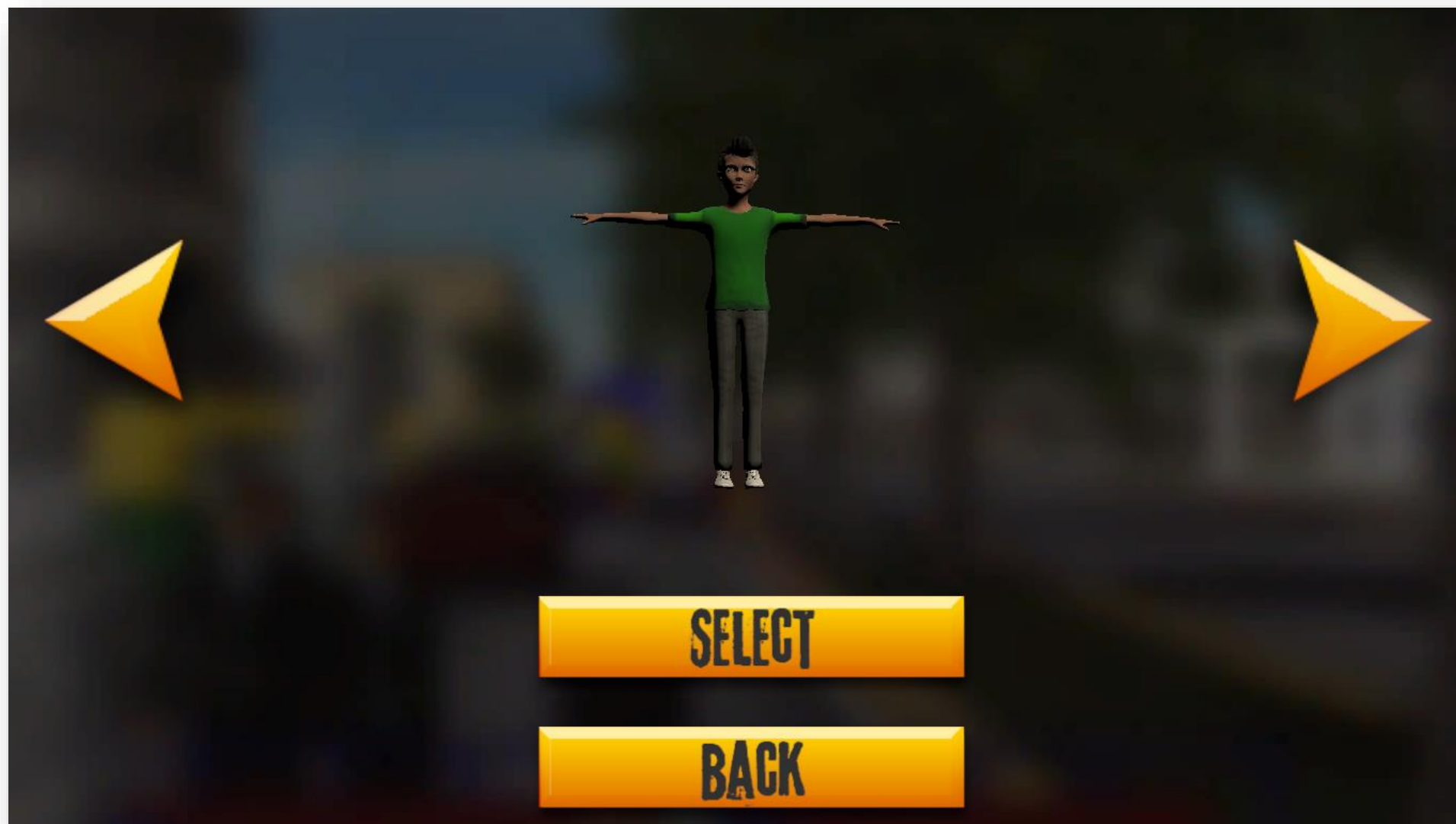


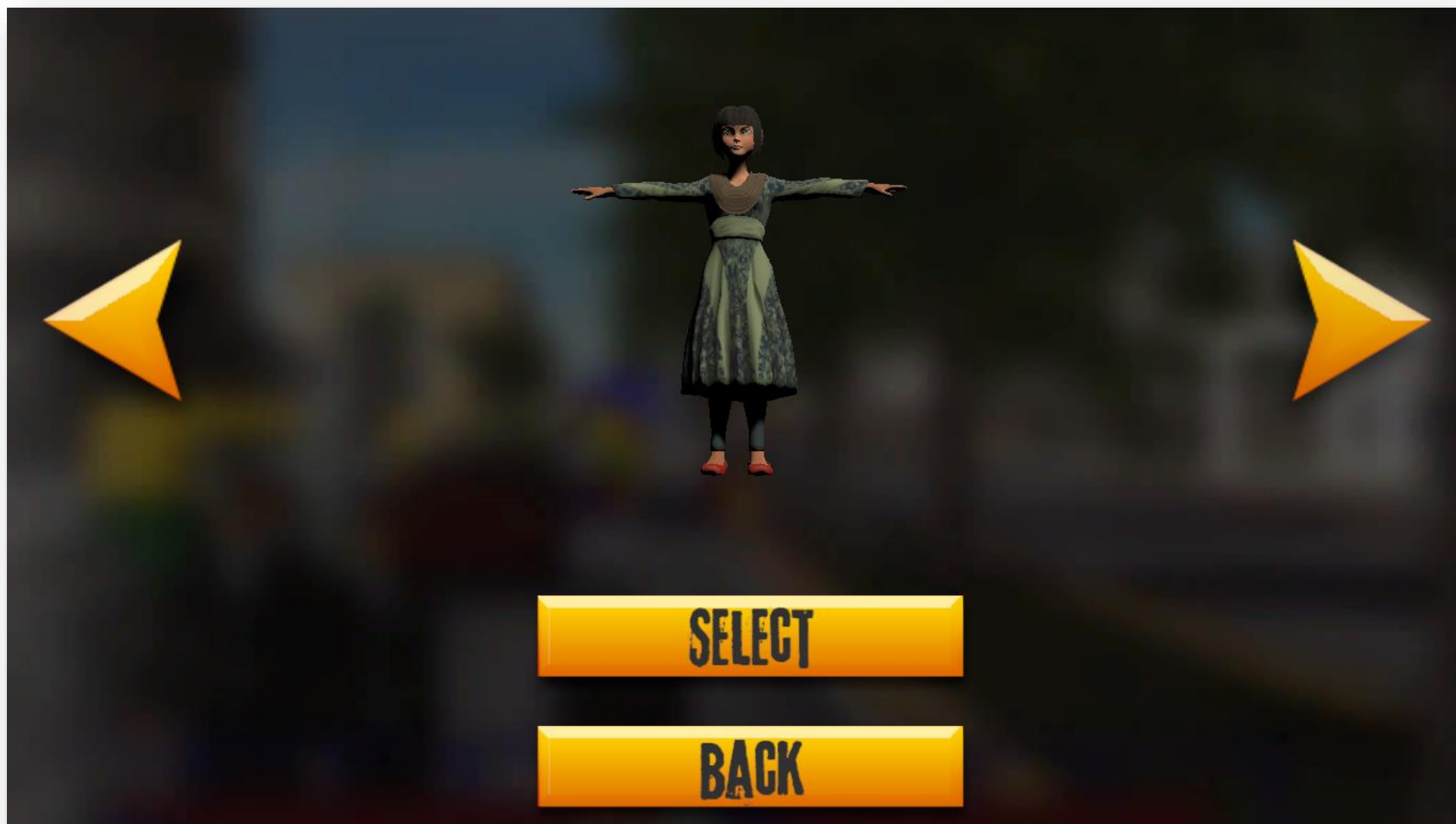




GAME UI & SCREEN SHOTS







LEVEL SELECTION

1

2

3

BACK











GAME IS READY TO PLAY...

ENJOY

